

2011 SUMMER FREEZE OUT TOURNAMENT RULES

Tournament Rules

1. Age Limit 21 years of age as of the start of the tournament.
2. Once the Zamboni doors close all teams will receive a 4 minute warm up prior to start of game.
3. Blue Line Icing.
4. All games will play tag-up off sides.
5. Checking will NOT be permitted in any division.
6. Slap shots are allowed in all divisions, Be Smart!
7. Length of periods: 3-16 minute run time periods.
8. All games ending in a tie will result in a 3 man shoot out. If still tied, sudden death shootout will be used, until one team scores and the other doesn't. Once a team has used the entire roster in the shootout (even if the other has not), both teams may start over with the first shooter.
9. Time-outs: Each team will be allowed 1 - one minute time-out per game.
10. Stop time will be used during the last 2 minutes of the 3rd period if game is within 3 goals.
11. Guaranteed three tournament games.
12. It is preferred for all teams to have light and dark jerseys with numbers. (Please NO taped-on numbers)
13. For all games, the team listed first on the schedule shall be considered the Home Team, and will wear Light jerseys.
14. No Double rostering or substituting players. (Goaltender exception upon approval)
15. Roster Frozen July 14th, 2011.
16. No Refunds!

Penalties

- Minor penalty: 2:00 minutes
- Major penalty: 4:00 minutes
- Misconducts: 10:00 minutes (Player Expulsion, another player that was on the ice will serve the 10 minute penalty.)

Protests

No protests will be allowed regarding rules interpretations or judgment calls made by game officials. All decisions made by the officials during the game are final!

Team Conduct

Summer Freeze Out Hockey Tournament officials expect the conduct of players to be beyond reproach both on and off the ice. Any game misconduct will result in immediate ejection from the game and suspension from the next game. Spectators should also be advised that the Summer Freeze Out Ice Hockey Tournament has established a “ZERO TOLERANCE” policy in regards to abusive language and unsportsmanlike behavior towards opposing team players and fans, as well as referees, volunteers and tournament officials. Spectators violating this policy will be immediately escorted from the venue.

Four Team Round Robin and 6 Team Pool Play

The total points from the first and second games are used to seed the teams for the 3rd game. The overall standings will be determined by using the traditional 2-point system.

- 2 points for a regulation game win
- 1 point for a Shoot Out win
- 0 points for a loss

Tie Break procedures for 4 and 6 team divisions

1. Fewest Goals Allowed in all games played
2. Most Goals Scored in all games played
3. Fewest Penalty Minutes in all games played
4. Most Saves in all games played
5. Coin Flip

Eight Team Bracket Division

- The result of the first game will determine seeding for the 2nd game in the champion or consolation bracket.
- The result of the 2nd game will determine seeding for your final game.
- Games ending in a tie, will result in a shootout. (see rule #8)